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You can't miss the topic, can you? Since I never contributed anything of use for the v0.5 release, I decided to make something useful now. I made a few days ago a small demo of concept, see PS2Mame v0.5 0.5 - A prof of concept demo. Well.. guess you all can guess what this is? It's a very simple port of. MAME v0.37B16 to PS2. You can't miss the topic, can you? A real classic :) Well done, this is a great thing to see. The video for that one was especially beautiful to me. It made me think about the old-school times (when I was young) as I always did. I was also surprised by the modification that makes this PS2 to PS2 - MAME converter. This video is really awesome. It will be also very cool to see it running in the real PS2. Once again, well done. One thing that I still wonder is, I would love to see a PS2 with no HDD, no DVD drive and just 8MB of memory. The machine will be only able to load from a CD. And the RAM will be the CD drive, so it will be removed in the beginning. I would also really love to see a keyboard for this machine. The PS2 keyboard is incredibly easy to make. Make and then sell them on OLX or Ebay. I bet you could make thousands. I would, I wish I was there too. I'm still addicted to this hobby. The result should be a new gaming device that is not as powerful as the PS3 but very good for emulators. A true homebrew gaming system without having to wait years for it. Like we all have said before, we'll love to see a PS2 with no HDD, no DVD drive and just 8MB of memory. The PS2 and PS1 are both revolutionary new platforms. Like the old 2nd gen (mega) Gameboy and Gameboy Color. Everyone hated them when they first came out, but they made the games that people wanted to play. They brought that same thing to the PS1 and PS2. Which is why 82157476af

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